

City of Takoma Park
Façade Advisory Board
Meeting Minutes
Tuesday, August 11, 2020

Members Present: Nicholas Corcoran, Anne Fothergill, Bobbi Kittner, Lorraine Pearsall, Malcolm Williams

Members Absent: Lucy Moore, Eric Sepler

Staff Present: Roz Grigsby

Alternate: Jim DiLuigi (absent)

Guests: Mayor Kate Stewart

1. Call to Order

2. Committee Review

Mayor Kate Stewart attended to meeting to follow up on the discussion at the previous meeting about Council's priority to review the Council-appointed committees. Building on information from the survey last year of committee members, Council wants to look at ways to increase the diversity of the committees to better reflect the City. The draft recommendations include ways of standardizing some of the committee processes so that committees can function better and the City provide more support to committees and do better recruitment. Mayor Stewart encouraged the Board to give Council feedback on the draft recommendations in September.

Board members discussed broad issues regarding the Board:

- the purpose of the Board
- the need for the Board to have more of a presence in the business community, giving positive feedback when things go well
- the possibility of a walk-about so Board members can meet with business owners
- the possibility of expanding the Board's work to advise businesses in the Crossroads or other areas of town and meeting with Kayleigh Gunnoud, director of the Takoma-Crossroads CDA
- meet with counterparts on the Takoma, DC side of the boundary line
- meet with the City's Code Enforcement officers and Montgomery County Department of Permitting Services staff.

The Board discussed the usefulness of orientation of new members, training for committee chairs, and more diversity on the Board.

Lucy Moore and Lorraine Pearsall have volunteered to form a subcommittee to look at the code, the by-laws, the design guidelines and the County code. Staff sent information and links to the Board members to look at details.

3. The meeting adjourned.