CITY OF TAKOMA PARK, MARYLAND 2022 ELECTION CAMPAIGN FINANCE REPORT

Candidate Name				Treasurer Name		
Office Sought		Mayor Councilmember				
		: <u>Start with the da</u> one day before du		last report or the	day of campaign fina	nce_
From				Through		
Report Type	: Rep	orts must be filed	by 4:00 PM on the	e date due.		
1 st Report (Monday, Sept. 26)			2 nd Report (I	Monday, Oct. 17)	3 rd Report (Moi	nday, Nov. 28)
Disposition of Funds Report			Annual Repo	ort (Jan. 31)		
Amen	ded R	eport (Explain Reas	on for Amended Re _l	port Below)		
	Beginning Cash Balance					
Contributions Received (Schedule A + B)						\$
	\$					
Other Disbursements (Schedule E + F)						
Ending Cash Balance						
The following	sche	edules are attache	d to this report:			
Schedule A Schedule B			Schedule C	Schedule D	Schedule E	Schedule F
I hereby certi	fy, un		rjury, that the com wledge, informatio	= = =	and all schedules inc	luded are true
If applicable,	any s			City's election Code	2.	
Candidate Sig	natu	re Perse	Zisor	Date		
Treasurer Sig	natur	ee) J	Date		

Version Date: 8/08/2022

CITY OF TAKOMA PARK, MARYLAND 2022 ELECTION CAMPAIGN FINANCE REPORT SCHEDULE C - ITEMIZED EXPENDITURES

Candidate Name:				Reporting Period: Start with the day following end of last report or the day of campaign finance registration; end one day before due date.					
Treasurer Name:				From:		Thr	rough:		
		receipts. Each entry sho			ot number. 0.00 within the election cycle.				
Receipt #	Date	Person or Entity Funds Paid To	Address (include city, state, zip)		Nat	Nature or Purpose of Expenditure		Amount	

CITY OF TAKOMA PARK, MARYLAND 2022 ELECTION CAMPAIGN FINANCE REPORT SCHEDULE A - ITEMIZED CONTRIBUTIONS

Candidate Name:		Reporting Period: <u>Start with the day following end of last report or the day of campaign final registration; end one day before due date.</u>					
Treasurer Name:		From		Through			
Date Received	Contributor Name		Contribution Type (cash, check, in-kind, etc.)	Current Contribution Amount	Previous Contribution (if any)	Cumulative Contribution	